

## CLAIMS:

1. A method for a media-on-demand server of handling streaming of media based on at least one media request received from at least one user operated client, wherein said server receives at least one media request from a particular user operated client and streams media to said user operated client, wherein the handling of streaming comprises using a  
5 presence service adapted for determining a presence status of a user operating said client and only streaming user-requested media if said user has a predefined presence status.
2. A method according to claim 1, wherein said method comprises storing said media requests received by said user operated clients in a playback list, said list indicating the  
10 order in which the media requests are to be streamed, and wherein a media request is kept in the playback list and only streamed if said user has said predefined presence status.
3. A method according to claim 1, wherein said method comprises storing said media requests received by said user operated clients in a playback list, said list indicating  
15 media requests to be streamed at predefined time slots, wherein a media request is only streamed at a predefined time slot, if said user has said predefined presence status.
4. A method according to claim 2-3, wherein the media request is cancelled by removing said media request from said playback list if said user does not have said  
20 predefined presence status.
5. A method according to claim 1-4, wherein the predefined presence status indicates that the user is present at the client.
- 25 6. A media-on-demand server for handling streaming of media based on at least one media request received from at least one user operated client, wherein said server comprises:
  - means for receiving at least one media request from a particular user operated client,

- means for streaming media to a rendering system operated by a user,
- means for determining a presence status of said user operating said client.

7. A media on demand server according to claim 6, wherein said server further  
5 comprises:

- means for storing said media requests received by said user operated clients in a playback list, until said media has been streamed.

8. A media on demand server according to claim 6-7, wherein said server further  
10 comprises:

- means for streaming user requested media if said presence status of said user is a predefined presence status.

9. A media-on-demand server according to claim 6-8, wherein said means for  
15 determining the presence status of said user operating said client comprises a presence status client adapted for receiving a user specific presence status from a presence status server connected to said media-on-demand server.

10. A user operated client to be used for requesting media to be streamed by a  
20 media-on-demand server, wherein said client comprises:

- means for transmitting a media request to said server,
- means for indicating a presence status of a user to said server,
- means for receiving and rendering media from said server, wherein said server is adapted for streaming user requested media if said indicated presence status is a predefined  
25 presence status.

11. A user operated client according to claim 10, wherein said means for  
indicating a presence status of said user operating said client comprises client status adapted  
for transmitting user specific presence status to a presence status server connected to said  
30 client.